

Computing

- | <u>Topic name</u> | <u>Curriculum Covered</u> |
|-------------------|---|
| Programming | <ul style="list-style-type: none"> To develop skills in programming using Scratch software |

ENGLISH

- | <u>Topic</u> | <u>Curriculum Covered</u> |
|--------------------|---|
| Persuasive writing | Examine features, language of persuasive writing. Study famous persuasive speakers and writers. |
| Beowulf | Creative writing using a classic text/ legends and myths Looking at how language builds character; the use of morphology and etymology; drawing inferences such as inferring characters' feelings, thoughts and motives from their actions, and justifying inferences with evidence |

Science

- | <u>Topic name</u> | <u>Curriculum Covered</u> |
|-------------------|--|
| Living Things | <ul style="list-style-type: none"> Investigate the life cycles of flowering and non-flowering plants Compare life cycles of humans to other mammals Compare life cycles of mammals to birds |
| & Their Habitats | Look at some of the most famous naturalists e.g. Darwin
<ul style="list-style-type: none"> Look at unusual animals and plants |

history

Topic name: Anglo-Saxons and Scots

- | <u>Topic name</u> | <u>Curriculum Covered</u> |
|----------------------------|--|
| Adding suffixes | <ul style="list-style-type: none"> Doubling the consonant, dropping e, keeping , words ending in y |
| Creating words | <ul style="list-style-type: none"> Creating nouns or adjectives from other words using -arte, -en, -ify, -ise |
| Superlatives/ comparatives | <ul style="list-style-type: none"> -er, -est, -iest endings |

- Curriculum Covered
- *Who were the Anglo-Saxons?*
 - Where and how did they live?*
 - What were their beliefs?*
 - Solving the mystery of Sutton Hoo*
 - Defence, crime and punishment*

- | <u>Topic name</u> |
|-------------------|
| Geometry |

Maths

- | <u>Curriculum Covered</u> |
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| Geometry: Angles
Know angles are measured in degrees; estimate and compare acute, obtuse and reflex angles. |
| Draw and measure angles. |
| Identify 3D shapes |
| Use the properties of rectangles to deduce related facts and find missing lengths and angles. |
| Translations of shape |
| Regular and irregular polygons |

Religious Education

<u>Topic</u>	<u>Curriculum Covered</u>
Sikhism	<ul style="list-style-type: none"> Beliefs and customs

geography

<u>Topic</u>	<u>Curriculum Covered</u>
	No Geography this term as we are Teaching History in topic .

PE

<u>Topic name</u>	<u>Curriculum Covered</u>
Athletics	<ul style="list-style-type: none"> To run, throw & jump with an efficient style.

SUMMER 2018

Italian

<u>Topic name</u>	<u>Curriculum Covered</u>
Prepositions	<ul style="list-style-type: none"> Reading
Celebrations	<ul style="list-style-type: none"> Writing Speaking Listening

ART

<u>Curriculum Covered</u>	<u>Topic</u>
<ul style="list-style-type: none"> How to add colour, texture and shape to still life / Anglo-Saxon art 	Still life
<ul style="list-style-type: none"> To learn to build a composition 	
<ul style="list-style-type: none"> To develop tools and techniques in painting 	

Music

<u>Topic name</u>	<u>Curriculum Covered</u>
Performance	'Sing-conise 2018' Amalgamation with St Paul's Juniors and St Paul's Hammersmith